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VRIJE UNIVERSITEIT

THIS IS A VERY NICE TITLE

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ACADEMISCH PROEFSCHRIFT

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de Vrije Universiteit Amsterdam,
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in het openbaar te verdedigen
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van de Faculteit der Bètawetenschappen
op [defenseDay] [DATE] om [TIME xx.xx] uur
in [de aula / het auditorium] van de universiteit,
De Boelelaan 1105

door

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- I have acknowledged all significant sources of assistance.
- In cases where this thesis draws upon collaborative efforts with others, I have provided a clear distinction between the contributions made by collaborators and my own individual contributions.

[DATE]

Don't ask whether you can do something, but how to do it.

Adele Goldberg

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1

INTRODUCTION

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1.1 BACKGROUND & CONTEXT

In this thesis, you can reference pictures Figure 1.1 using `Cleverref` and circles ⑤.

We also have lists:

1. Static Analysis ③ examines program artifacts or their source code without executing them [2], while
2. Dynamic Analysis ④ relies on information gathered from their execution [3].

Or boxes:

I hope this helps you get started! Moritz & Laurens

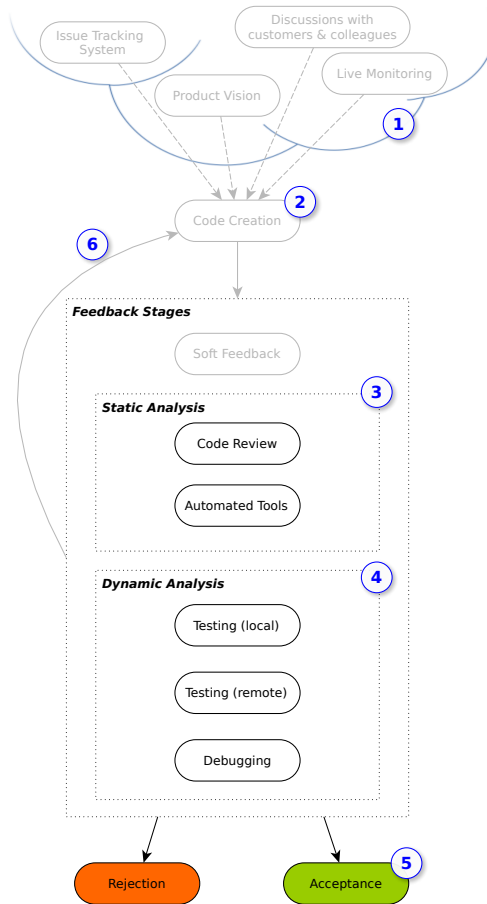


Figure 1.1: The stages of the FDD model and their relationship to other Software Engineering concepts.

2

2

PAPER 1

Abstract Paper 1. Lorem ipsum dolor sit amet, consectetur adipiscing elit. Ut purus elit, vestibulum ut, placerat ac, adipiscing vitae, felis. Curabitur dictum gravida mauris. Nam arcu libero, nonummy eget, consectetur id, vulputate a, magna. Donec vehicula augue eu neque. Pellentesque habitant morbi tristique senectus et netus et malesuada fames ac turpis egestas. Mauris ut leo. Cras viverra metus rhoncus sem. Nulla et lectus vestibulum urna fringilla ultrices. Phasellus eu tellus sit amet tortor gravida placerat. Integer sapien est, iaculis in, pretium quis, viverra ac, nunc. Praesent eget sem vel leo ultrices bibendum. Aenean faucibus. Morbi dolor nulla, malesuada eu, pulvinar at, mollis ac, nulla. Curabitur auctor semper nulla. Donec varius orci eget risus. Duis nibh mi, congue eu, accumsan eleifend, sagittis quis, diam. Duis eget orci sit amet orci dignissim rutrum.

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Figure 2.1 with two sub-figures such as 2.1a and 2.1b

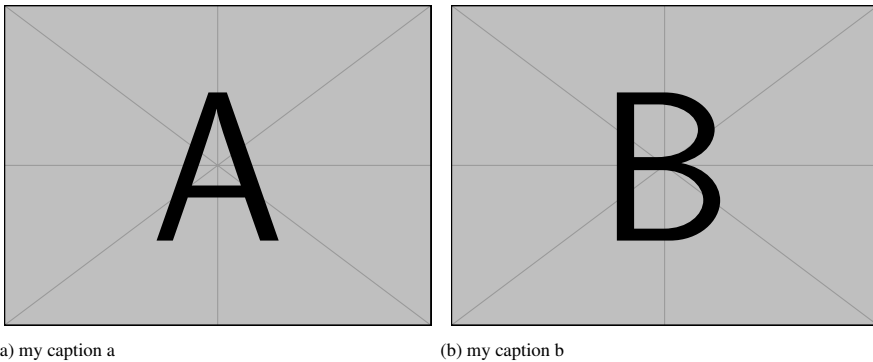


Figure 2.1: Two foo figures.

2.1 PAPER SECTION

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3

CONCLUSION

The conclusions of your thesis.

3.1 THIS IS A SECTION TITLE

Hello have a table.

What? A booktabs table?

3.1.1 THIS IS A SUBSECTION

Hi again!

THIS IS A SUBSUBSECTION HEADER

Bye this time.

Table 3.1: A nice table.

Column name	Explanation
last_modified	Kaas
version	Baas
db_schema_version	Haas

Table 3.2: A nice table.

Column name	Explanation
last_modified	Kaas
version	Baas
db_schema_version	Haas

BIBLIOGRAPHY

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- [2] BA Wichmann, AA Canning, DL Clutterbuck, LA Winsborrow, NJ Ward, and DWR Marsh. Industrial perspective on static analysis. *Software Engineering Journal*, 10(2):69–75, 1995.
- [3] Bas Cornelissen, Andy Zaidman, Arie Van Deursen, Leon Moonen, and Rainer Koschke. A systematic survey of program comprehension through dynamic analysis. *IEEE Transactions on Software Engineering*, 35(5):684–702, 2009.


GLOSSARY

FDD Feedback-Driven Development, a model of the modern code creation cycle that involves acquiring and integrating feedback from multiple sources and passing quality gates in a highly customizable way (described in Chapter 1).

LIST OF PUBLICATIONS

- 1. *Moritz Beller*: Toward an Empirical Theory of Feedback-Driven Development. To appear in 40th International Conference on Software Engineering (ICSE), Student Research Competition (SRC), Gothenborg, Sweden, 2018. Acceptance Rate 43% (10/23)

 Included in this thesis.

 Won a best paper, tool demonstration, or proposal award.